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## Uwe Boll Helms Another Game-Based Movie, Dares Fans Not To See It

LOS ANGELES, CA- With the recent release of *Alone In The Dark* along with 2003's *House of the Dead*, German director Uwe Boll has set the world of entertainment line extensions on fire with his pleasantly unsurprising game adaptations. At last week's premiere, Boll took the opportunity to announce the start of pre-production for his next videogame epic *Tetris*, set to hit screens in the summer blockbuster season of 2007. Boll said that he hopes this next project will establish him as a master of the game-to-film form and that even though the as-yet unshot movie will be completely unwatchable, they will probably all pay to see it, anyway.

"To succeed in this business, you have to be one step ahead of the fans on the Internet," said Boll. "After an initial period of excitement, they began hating this movie a few months ago. I, on the other hand, knew it was going to suck two years ago. I'm a professional. This is what I do."

Boll says the project will take the *Tetris* franchise into a new and edgier story space. In accordance with Writers Guild guidelines, every block has a complex backstory and heaping helpings of glowering been-there-done-that, too-old-for-this-shit attitude.

For example, the outward tension of Square Block only belies his inner turmoil over his closeted homosexuality and the strained relationship with his mother T-Block who made adapting and rotating look so easy.

In spite of their apparent similarities, Left-L and Right-L come to the team from different sides of the metaphorical tracks. The current draft of the script calls for a controversial scene during which the two share a desperate moment of passion in the hours before their certain doom in the *Tetris* arena, engaging in hot L-on-L sex only to be pierced by Long Block in the furious climax of the sequence.

In spite of threats from the MPAA to slap the project with a dreaded NC-17 rating, Boll doubts he'll remove the offending shots without a fight.

"Actually, I built the film around that scene. Our research tells us it's what fans want to see, and I've got to follow my corporate directive- I mean my Muse."

Already the *Tetris* hype machine is in overdrive. Even with the 2007 release date, the studio plans to release the soundtrack this summer to coincide with the promotional schedules of the company's other unrelated entertainment properties. The CD will feature the original four Tchaikovsky tracks remixed into more than 20 mind-numbing iterations by the likes of Fat Boy Slim and Pharrell Williams.

On top of that, the special effects community is buzzing with speculation regarding the film's special 16-color filing process.

"Anyone can succeed in America," said Boll. "I'm like your President that way. In Germany, they won't allow me to drive because I'm legally retarded, but in America I direct multi-million dollar action movies. God bless America and its incredibly low standards."

With a little luck and a lot of hard work, Boll will be adapting games for the big screen for years to come. Boll says that after doing a few already, he has developed a system for extruding movies that studios will gladly finance, even though

*he admits that they should know better by now.*

*In fact, the script for Alone in the Dark* was generated by a relatively simple PHP script that gleans information from IMDB and IGN to assemble a cast of 30-something has-beens and construct a script around killing them off in the most ridiculous and inane manner possible.

Even if the movies end up completely unrelated to the games they purport to depict, studios can count on the built-in market for the films to pull them through.

"They spent fifty bucks buying the game and two months playing it, so they will surely pony up an extra eight to passively watch it," said Boll. "Even if the reviews are terrible and the Internet lights up with vitriol over how bad it is, and believe me it'll be pretty bad, I guarantee that they will still see this movie. In fact, they will end up seeing it at least twice and buy not only the theatrical DVD but also the special edition director's cut full of crap so bad it didn't even make the original. They have no other option."

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